

Dante Embedded Platform is a software implementation of the world's most widely used AV-over-IP solution, targeting AV products implemented on Linux running on x86 and ARM processors. It addresses emerging needs for an industry transitioning to a more software-focused model of system and product design, providing the tools manufacturers need to make AV as software a reality.

## **Dante for your Linux-based audio products**

Deliver powerful, flexible and cost-effective software-based products that come with Dante audio networking already on board. Dante Embedded Platform lets you build the world's leading audio networking solution directly into your Linux-based products using your UX paradigm for seamlessly integrated workflows. With minimal additional hardware and low marginal costs, Dante Embedded Platform preserves the smallest product footprint while enabling OEMs to deliver in-field software upgrades, so your products and your customers stay up-to-date.

## **Develop with confidence**

Dante Embedded Platform eliminates costly guesswork, delivering an SDK with validation tools that allow you to test existing or pre-planned products for Dante performance capabilities in order to identify the best candidates. The Dante Embedded Platform SDK supports Arm Cortex-A processors, while a complete Reference Design Kit delivers robust, pre-validated designs using the popular NXP i.MX 8M Mini QuadLite chipset.





## Introducing

# Dante Embedded Platform

# Connect to the world's largest ecosystem of AV-over-IP products

Dante is the most popular AV-over-IP solution in the world, with over 2800 completely interoperable products available from over 500 manufacturers. With legendary ease of use, low latency and sub-microsecond synchronization, Dante Embedded Platform provides a consistent, high quality experience for end users no matter what the vendor, with support for popular, powerful tools such as Dante Controller, Dante Virtual Soundcard, and Dante Domain Manager.

### **Dante Embedded Platform Features**

- ▶ Up to 128x128 channels of bidirectional audio\*
- 48 kHz default sample rate, future support for other Dante sample rates
- Minimum network latency: 1 ms for Reference Design Kit, 5 ms typical for OEM systems using Audinate SDK\*
- Support for PTP based precision clocking
- ▶ Redundant network capable
- Field software updates when available
- Control interfaces: Dante API
- ▶ Works with all Dante-enabled devices and software implementations
- ▶ Compatible with Dante Controller
- ▶ Compatible with Dante Domain Manager

 Maximum channel count and achievable latency will depend on processor type (x86 or ARM), speed, other processing loads, operating system configuration and tuning.

## <u> ⁄audinate</u> ́

## Available in your size

Dante Embedded Platform is designed to work in products that run Linux over a wide range of processors, making it ideal for developing families of interoperable products that range from compact Arm-based products with a small number of channels up to large, x86-based designs that deliver high channel counts with low, deterministic latency – all using the same code.

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